## GAME THEORY — PROBLEM SET 2 DUE FEB 10 AT THE LECTURE

#### PROBLEM 1

We are playing a game of Nim (with the normal play convention) and my last move resulted in a position with five piles of sizes 26, 19, 10, 9, 7. Do you have a winning move from this position? If so, what is the maximum number of sticks you can remove in a winning move?

#### **Problem 2**

Let  $G = \{\{\{\emptyset\}\}, \{\emptyset, \{\emptyset\}\}\}\}$  be an impartial game as represented in the lecture notes.

- (a) How many positions does G have?
- (b) Draw the directed acyclic graph that represents G.
- (c) Compute the Grundy value g(G).
- (d) Who will win the game?

### PROBLEM 3

Do the exercise on page 77 in ONAG, that is, show that  $\{0|1\} + \{0|\frac{1}{2}\} = \{\frac{1}{2}|1\}$  by a strategic discussion.

#### Problem 4

Find the "one-line proofs" that Conway omits in ONAG Chapter 1, namely, show directly from the definitions that

(a) 
$$-(x+y) \equiv (-x) + (-y)$$
,  
(b)  $-(-x) \equiv x$ 

for any games x and y, and that

(c) 
$$x0 \equiv 0$$
,  
(d)  $x1 \equiv x$ ,  
(e)  $xy \equiv yx$ ,  
(f)  $(-x)y \equiv -x$ 

d) 
$$x1 \equiv x$$

(e) 
$$xy = y$$

(f)  $(-x)y \equiv x(-y) \equiv -xy$ 

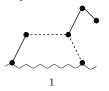
for any numbers x and y.

#### PROBLEM 5

Show that the game  $\{0|*\}$  is positive but less than any positive number!

#### Problem 6

Compute the value of the following Blue-Red Hackenbush position. Blue edges are shown by solid lines and red edges by dashed lines. The ground is a wavy line.



# Problem 7

Compute the value of the following Blue-Red Hackenbush position. Who will win the game?

