SF 2972 GAME THEORY Problem set 1 A

JÖRGEN WEIBULL

1. Consider the two-player normal-form game

| | L | M | R |
|---|-------|-------|------|
| A | 8, 11 | -3, 0 | 0, 0 |
| B | 9, -1 | 4, 1 | 0, 0 |
| C | 0, -2 | 0, 0 | 1, 4 |

- (a) Find all *rationalizable* pure strategies in G.
- (b) Find all Nash equilibria (in pure and mixed strategies).
- (c) Find all (normal-form) perfect equilibria (in pure and mixed strategies).
- (d) Find all *proper equilibria* (in pure or mixed strategies).
- 2. Individual 1 has to choose an effort level $x_1 \in [0, 1]$, and individual 2 an effort level $x_2 \in [0, 1]$, resulting in provision $x_1 + x_2$ of a public good (say, a clean shared kitchen), and in utilities

$$u_1(x) = (x_1 + x_2)\sqrt{1 - x_1}$$

$$u_2(x) = (x_1 + x_2)\sqrt{1 - x_2}$$

- (a) Suppose x_1 and x_2 have to be selected simultaneously. Specify the associated normal-form (pure-strategy) game G = (N, S, u). Find each player's best-reply correspondence, find the set of pure-strategy Nash equilibria, and illustrate your results in a diagram with x_1 on the horizontal axis and x_2 on the vertical axis.
- (b) Suppose individual 1 has to select x_1 before individual 2 selects x_2 , and assume that individual 2 observes x_1 without error, before 2 selects x_2 . Specify the associated normal-form game G' = (N, Z, v) in pure strategies.